



INSTRUCTIONS

Find an instruction video and more at:

jofgames.com.au

JOF
GAMES

Game design & illustration © Jonathan Croxford 2020

The aim of Pizza Rush is to use up your pizza toppings as quickly as possible, so you have no cards left in your hand!

SETTING UP THE FIRST ROUND:

Separate the topping cards (wood background) from the pizza base cards and pizza chef cards (marked on their back).

Shuffle the pizza base cards and place them in a stack face-down in the middle of the play area. Next, shuffle the topping cards and deal all of them evenly to each player. These cards form each player's **hand**. Players should order their hand and keep it secret.

Finally, place the pizza chef cards face-up somewhere on the table, out of the way.

MAKING PIZZAS:

Choose one player to draw the first pizza base. That player must remove the top card from the pizza base stack and place it face-up beside the stack. This card forms a new **pizza**. Note what size the pizza base is (either **x1**, **x2** or **x3**).

FOR x1 PIZZA BASES: (SMALL)

The **player that drew the pizza base** gets to select any topping card from their hand and place it face-up on top of the pizza base.

After this, players take turns to play a topping card onto the top of the pizza. Each player has their turn after the player on their right.

But players can only play a topping card onto the pizza if their card has a **larger number** on it than the card last played.

For example: If the pizza has a capsicum card on it (numbered 6), a player can only play a topping card next it if their card is numbered 7 or higher.

If you have no suitable topping cards in your hand, you must say “**pass**” on your turn. You can also say “**pass**” on your turn even if you still have suitable cards in your hand, but once a player has said “**pass**”, their turn is **skipped** until the current pizza is completed.

When all players have said “pass” **except for one**, the final remaining player has **won the pizza**. That player must move the pizza base and all of its toppings to the side then draw a new pizza base for all players to place toppings onto once more.

As a reward for winning the pizza, the winning player gets the **first turn** at playing a topping onto the new pizza base. After this, turns continue as they did for the first pizza.

FOR x2 or x3 PIZZA BASES: (LARGE + JUMBO)

When a **x2** or **x3** pizza base is drawn, turns continue in the same way they do for **x1** pizza bases, but instead of playing one topping card at a time, players must play **multiple matching cards** on each turn, or choose to say “pass”.

Players must play **2** matching cards per turn for **x2** bases.

Players must play **3** matching cards per turn for **x3** bases.

ENDING THE ROUND:

Eventually, one player will have used up all of their toppings. That player has finished their hand first and has **won the round**.

All other players must continue making pizzas until only a single player has toppings left in their hand. The round is then over.

Note: If a player finishes their hand and wins a pizza in the same turn, the player to their left gets to draw the next pizza base.

PIZZA CHEF CARDS:

After every round is over, some players take a pizza chef card and place it in front of them before **a new round** can begin.

The **winner** of the previous round takes the **Nonna** card.

The player who finished **second** takes the **Pro** card.

The player who finished **second to last** takes the **Novice** card.

The player who finished **last** takes the **Dishie** card.

Note: For 3 players or less, do not use the Pro and Novice cards.

NEW ROUNDS:

Every new round follows the same instructions as the first round, except that before the first pizza base is drawn, players **must follow the instructions on their new pizza chef card**. Then the player with the Nonna card draws the first pizza base to begin.

Note: “Lowest cards” and “highest cards” refer to the toppings with the lowest and highest number value.

THE WINNER:

The overall winner is the player who wins the final round.

A standard game has 3 rounds, but a game can be made to have any number of rounds, or can even go forever!

SIMPLE GAME:

For a game that is easier for younger players, just play the first round and do not include the pizza chef cards.

Game design & illustration © Jonathan Croxford 2020